

# WARPSTONE

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## DOWN IN THE SEWERS By Francis Plunder

*"It smells and it's dangerous, full of criminals, strange creatures and diseases, not to mention things that should not be mentioned. So, why go into the sewers? Because, often that is where you will find the truth and never forget, sometimes the truth kills. (Especially when it's got a big sword and a couple of friends)."*

*Excerpt from the diary of Karl Drexol*

Often in WFRP, PCs will find themselves in the sewers searching for clues and battling foes, so where does the GM go for inspiration? Below are ten films with sewers for you to watch and maybe even enjoy.

1. The Third Man: Harry Lime (Boo! Hiss!) is chased through the sewers by half the Vienna police force. There is a whole plot here worth adapting for a WFRP adventure. If your players haven't seen it that is.
2. Underground: What a film! Only briefly end up in the sewers and the second half is not as good as the first, nevertheless it's great. Faster! Louder!
3. Delicatessen: Vegetarian terrorists terrorise the butcher.
4. Alligator: Mutants in the Sewers, say no more.
5. The X Files(The Host): Not a film exactly, still, mutants in the sewers.
6. Teenage Mutant Ninja Turtles: Muties in etc etc.
7. Species: A group of slumming actors hunting Giger's creation down below.
8. Carry on Cowboy: This is no way a recommendation but a sewers a sewer.
9. Indiana Jones & The Last Crusade: Secret Societies, Lost Artifacts and hey, a sewer.
10. Vamp: Grace Jones in typical form.